

BUSINESS

- news from the underground -

3. issue

1989



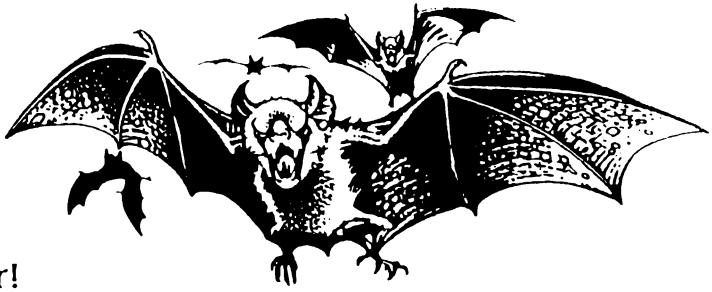
THE NEWSPAPER-TEAM:

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L.Ninja



Dear reader!

Well, here we go again my frinds, with another (late he,he) issue of this fabolous extended mag "BUSINESS". Watta ya´ say guys. Havn´t we done some extraordinary good work this time. All this just to satisfy you. Well, that nasty problem with the deadline is still irritating me, but I guess thst´s just a matter of time and experience before you can have "BUSINESS" on your table to the right time every month. I understand if you find this issue egoistic, I mean all this DOMINATORS-stuff, but that´s your own fault!!! If you would send some articles, reports, preview, interviews or just some kind of entertainment, this mag would be much more interesting, if possible! It´s you who decides what kind of stuff you can read about. If you don´t send some stuff, my friends in DOMINATORS will. They just send, send and send. That´s the kind of guys i like. That´s the kind of guys who will bring this mag to the top. Thank you: VIKING, TRICKET, K.KID and also a big thanl to TRILOGY

The adventure-mag I released on the ZARGON/IKARI party was a big FLLOP, and it will never be released seperately again. BUT maybe there will raise a little adventursection from the deep dungeons of my friend RAP, to be pu in the mag. Who knows. BLA, BLA, BLA...

It´s hard to stop writing, but I have to release this mag, so... snap ya typewriter!!!!

I´ll bet that this mag is above reproach, but I would like to get some criticism!!!

SLIDER
/

BUSINESS

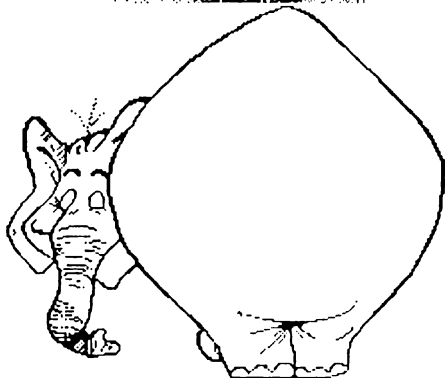
LERGAARD 57
6200 AABENRAA
DENMARK

INTERVIEW WITH JEFF SMART

- B: Hi Jeff, whats up? What are you doing?
- JS: Oh i'm very busy at the moment, I have to send some disks away!
- B: Have you got some news for the "BUSINESS"?
- JS: Oh yes... I've started to make a new form of interviews for our fab mag "ILLEGAL", with questions like: "What are the three things you would bring along on a lonely island?"
- B: Now some other standrd questions! What is your favourite newcomermag of '88?
- JS: The "IGUANA", I think. But it's not a mag for people, who can't speak and read english!
- B: Your favourite game on 64 is?
- JS: "KATAKIS" (shoot ém up, yeah!!)
- B: Your favourite game on AMIGA?
- JS: "ELITE", much fun, nice details, very good converted from the 64!
- B: Best group of 88?
- JS: "SCG", I think! They released in those 8 months of cracking, swapping and programming, the most stuff ever released in such a short periode, now they are dead!
- B: What are you doing now?
- JS: Swapping and writing, what else?
- B: In which group are you now?
- JS: No comment!
- B: Okey, I understand this! Another question, when did you begin to make the 64 scene restless?
- JS: I bought my 64 at the end of 83 and i started my work after a few years at the GERMAN SPREADING SERVICE! I already made a mag then! The circulation was "VERY" high! 10 mags with 2 pages, all printed on my printer!
- B: That was in 1986, I think?
- JS: Yop, you are right, after GSS, I went to the FANATIC DUO and the circulation of my mag was getting higher and higher!
- B: What did you do then?
- JS: After FD's death, I went to TRIAD! The "ILLEGAL" was released on almost every Venlo Party, and so it goes on now! After TRIAD's death I went to SCG, and after SCG's death I went to..... (Grosses Geheimnis!)
- B: I think that was all, or Jeff?
- JS: YES!
- B: Oh! I've forgotten something! What do you think about "BUSINESS"?
- JS: Very nice pictures, but mainly boring text! (He ONLY means the first issue, ofcourse!)
- B: Okey, Dokey, then?
- JS: Yeah, bye, freind and lamers!
- B: BYE!!

BUSINESS GALLERY

just use 'em if you want



THAT'S AUSTRIA!

*Yes, it's true: More and more groups get Austrians! Not only commandofrontier or Beyond Force have some Austrian members by now, also into PULSAR joined some Austrians lately!
So I think Cosmos and Lazer get get now a hard rival here in Austria!*

Prince and Shadow of Commandofrontier have joined the AMIGA users! That's the cause why they stopped swapping on the good old c64!

Yes, in Austria are many groups lately, here are names like: COSMOS, LAZER, CFR, PULSAR or BEYOND FORCE, but also MAGNETIX, ICS, TV or HELIX and many others...

OK, nothing more to say! I hope I can spend you more interesting news in the next issue of "BUSINESS"

TMB
TMB of PULSAR

WHY BEER IS BETTER THAN WOMEN

Hi freinds! Here's TRICKET of DOMINATORS!

Well, here's some stuff for all you beer-lovers(YEAH). It's something I saw in a mag long time ago, and I just got to let you read it. So let's start.

1. You can enjoy a BEER all month long
2. BEER stains wash out
3. You don't have to wine and dine BEER
4. BEER will always wait patiently for you in the car, while you watch football
5. When your BEER goes flat you toss it out
6. BEER is never late
7. Hangovers goes away
8. A BEER does not get jealous when you grab another BEER
9. BEER labels come off without a fight
10. When you go to a bar, you know you can always pick up a BEER
11. BEER never has headache
12. After you have had a BEER, the bottle is still worth 50p
13. A BEER will not get upset if you come home and have had another BEER
14. If you pour a BEER right you will always get good head
15. You can have more then one BEER in a night without feeling guilty
16. You can share a BEER with your freinds
17. You always know you are the first one to pop a BEER
18. A BEER always goes down easy
19. Beer is always wet
20. BEER doesn't demand equality
21. A BEER doesn't care when you come home
22. A frigid BEER is a good BEER
23. You don't have to wash a BEER before it tastes good
24. If you change BEER you don't have to pay alimony
25. There is no reason for certain precaution before having a BEER
26. BEER containers doesn't have to be totally ergonomic
27. You can have a BEER anywhere, including crowded places
28. It is socially acceptable to pay for BEER
29. The BEER feels good even after some BEER
30. Brewing BEER takes far less than twenty years
31. The room can remain lit while having BEER
32. BEER will not react to wrong attitude

Weel, That's it

I hope you have enjoyed it!!

SOLONG

TRICKET/DOMINATORS

Tuborg

QUALITY HUNGARY

Yes, in Hungary are more and more (lame) computer freax!!
 Hmmm! the Best members of the 3 coolest Hungarian
 Groups have founded a new powerfull group! It's called
 "QUALITY"

And the 1st demo from them is real nice!! (so let's wait what
 come from HUNGARY)

TMB

TMB of PULSAR

PS: *Thanx to JEAN/FBI for this information!*

WANNA TRADE HOT VIDEOS WITH DOMINATORS??

During the last six months we've had cool response from
 very fast video suppliers. We will review all the latest video
 releases for you in "BUSINESS".

If you wanna trade HOT video-wares (VHS), then send 2
 movies (only cool quality) on a 4 hours VHS tape. Your
 movie will be reviewed in our video section, and your tape
 will be returned with 2 new cool movies of your own choice.


DOM VIDEO-WARES:

DOM
POSTE RESTANTE
2621 HERSTEDVESTER
DENMARK



PORTRAIT OF THE MONTH:

The Viking of The Dominators

Name:	The Viking	
Age:	23	
Sex:	A viking of course	
Nationality:	Danish	
Amount of years on the top:	3	
Favorite computer:	Amiga -waht else (64!! ED.)	
Group:	Dominators, yeah!	
Drink:	BEER, BEER and BEER	
Favourite drug:	Hash, hashcakes and hashtea	
Best Groups:	Amiga: TRILOGY 64: DOMINATORS	
Best freinds on the scene:	Amiga: TRILOGY, RED SECTOR, DEFJAM 64: All DOM members and all my cool contacts	
Occupation:	Professional DOM member	
Most overhyped groups:	IKARI, GOONIES	
Favourite music:	HEAVY METAL	
Favourite films:	ALL cool new wares	
Biggest disappointment:	The ZARGON/IKARI meeting	

If you're going to hold a copyparty, if you're in need of more contacts, if you want some advertisement about your paper, or just any other kind of advertisement, then just send in some short text, and we'll fill it in. **FOR FREE!**

DOMINATORS IS ALSO ON MODEM NOW!

Yeah! Of course it should happen one day. The #1 in Denmark is also on the modem scene now

Call our boards:

The Out of Realm II:	205-343-6304
Mad Mad World:	504-893-8030

Or call us up on:

Henrik/ANIMAL of DOM	+45/1467671
Jesper/TRICKET of DOM	+45/3732370



DEMOCOMPETITION

Make a cool demo and send it to "BUSINESS".

The demos will be voted on 1st of Juli. All demos after that date are out of competition.

There will be nice surprises to the 3 first places.

All you who feel unfair treated in the ZARGON/IKARI competition, send your demos to, then we'll vote em,,,

BUSINESS

LERGÅRD 57
6200 AABENRAA
DENMARK



NEW LOOK

As you might have noticed, "BUSINESS" has got a new look. We thought that it would be much cooler to have this mag done by a professional mag setter. And thats me (JANNICK).

This issue was made on PAGE-MAKER on a hyper cool Macintosh, which belongs to my dad's company.....

In the future this cool mag will also be printed in colors!!!!

JANNICK/Dream Systems

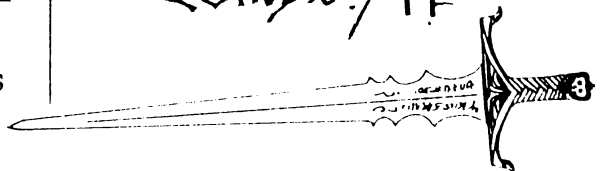
Scene in Austrlia

Hiya guys, and welcome down under, the land down south. I know a lot of you guys don't know much about australlian crackers, but here it goes:

- 1) Estimated 50000 with c64's
- 2) Only 10 decent groups, the rest are lamers
- 3) THE FORCE is ranked #1
- 4) About five games/utilities released every month that are australian made, still got all the EURO/USA stuff
- 5) Kylie Minogue is nothing compared to Elle Macpherson
- 6) I'm not very good at writing articles

Well, that's just a few facts about Autralia, guys. If you wanna trade then look under annougements!!

Colwyn./TF



CHARTS:

- DEMO-GROUPS TOP #5. -

- #1. HORIZON
- #2. CREST
- #3. UPFRONT
- #4. BONES/CRAZY
- #5. SPHINX



MUSICIANS TOP #5.

- #1. J. DUNN
- #2. FAME
- #3. M.O.N.
- #4. SOEDESOF
- #5. 20.CC.



64.

- CRACKERS TOP #5. -

- #1. X-RAY
- #2. ELITE
- #3. DOMINATORS
- #4. FAIRLIGHT
- #5. 7-11

NIGHT-DRC →

AND

SLIDER/DOM


FOR HOT 64 SWAPPING:

ANIMAL/DOMINATORS
 LINDEBUGTEN 6
 2500 VALBY
 DENMARK

We need new COOL contacts and members
 on the 64, so CONTACT:

FD/TRILOGY
 VILDKILDEVEJ 20
 2640 HEDEHUSENE
 DENMARK

NEW MEMBER!

Well, now we got to add one member more to the neverending list of DOM members. This time it's NIGHT-ORC, the brave setter of "BUSINESS", who joins us. His abilities are neverending. He:  Draws, sets "BUSINESS", swaps, codes, and, and, and. In fact, he was member of DDL before we joined DOMINATORS, but he left us, because he was joining the army. Now he's about to become a sergeant, so there's more sparetime to work for DOM now. Well, there's a lot more to tell about him, but I'm just before deadline, so i have to stop now. But maybe there will be a portrait of him in one of the next issues of your one and only "BUSINESS".

NEWSBULLETIN!

DREAM SYSTEMS are making a new game, and it looks quite nice in fact, so there will be a respectable preview in the next MAG!

ACCOLATE, the simulationmasters are also making a new game, the preview must be out in these days!

Both Games Are Planned To Be On The Market This Summer!!

DEADLINES

- 1) Issue #4 will be available from the 6/6
- 2) Remember the DEMO competition. Let it be in our hands before the 28/6
- 3) There is a new prize for BUSINESS. If I take normal 2DM,50p,8DKR. I can't afford to make such a big newspaper. So now the prize is now: 2,5 DM 75p and 10 DKR.
- 4) DEALINE for articles is the 1/6

Swap with australia's best:

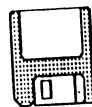
PAUL/TF
52 RATHMINES rd
HAWTHORN 3122
AUSTRALIA

Give me your phone # too please!

The next time In BUSINESS:

Real Programmers
More AMIGA Stuff
Detailed charts
Ollies best (worst)
Interview with.... (surprise)

Welcome to the **AMIGA SECTION**



This is the first time we bring you an AMIGA section in our cool mag 'BUSINESS'. This first section brings you the truth about who's the leading groups on the AMIGA scene at this very moment. There's also ten games review to be found in this one. Hopefully we'll bring you all the latest gossips on the scene, and a series of exclusive articles is planned too.

If you wanna contact me (the editor of the AMIGA section), then write to:

DOM
POSTE RESTANTE
2621 HERSTEDVESTER
DENMARK

See ya' all next time in a much larger AMIGA SECTION
THE VIKING

P.S: A major thanx must go to TRILOGY, our freinds and the leading group in Scandinavia.

The Top Ten

1. QUARTEX
2. VISION FACTORY
3. ORACLE
4. BLACK MONKS
6. TRILOGY
7. WORLD OF WONDERS
8. ECLIPSE
9. DEFJAM
10. THE BAND



BY THE VIKING/DOM

THE STORY ABOUT THE LEADING GROUPS ON AMIGA

Finally it happens. A full report about who are the leading groups on the AMIGA, So lean back with your mag, as we try to sort out the best from the rest.

As on my computer, the AMIGA has a load of groups. And as on any computer these groups variant from the worst to the best. What wa are dealing with in this article are the BEST. We eill get a shoot at the worst some other time. The chart in this article was compiled by research on each of choosen groups. We have been looking at cracks from each group, the quality of these cracks, the speed of the group, the quality of the group in common. Actually we have checked everything worth checking about the groups before the decision of the chart was made. Okey, enough bullshit, let the story begin.....

As no. 1 we have QUARTEX. This group is currently the most dominating group on AMIGA. They releac everything, which they know they are first with. They have no standard of what they want to release, they simply release every-thing, which they can be first with, even though some of the titles are not worthy of release. A QUARTEX crack is always a quality crack. QUARTEX's ONLY problem is an attitude problem, which the people are getting sick and tired of, but why care about details like this as long as you are no. 1. They are no. 1, they are the fastest and they are also no.1 in arrogance, AND THAT SUCKS!!!

No.2 is VISION FACTORY. Those guys are fighting bravely to get the no.1 spot, but so far without success. VISION FACTORY carcks are also quality cracks, and they have a cool attitude. There is no bullshit from their side. In reality QUARTEX is no.1, but peoples choice would be VISION FACTORY. GOOD and FAST cracks without any bullshit about how great, good and unbeatable they are!

No.3 is ORACLE. this is without any doubt ENGLANDS most successfull group at teh moment. Not as many releases as QUA.. & VI..FA.. But when something is released from ORACLE it's new and it works, and that is what is's all about!!

No.4 is BLACK MONKS. The Black Division and the Mad Monks has joined forces and are now calling themselves for BLACK MONKS. This cooperation has really paid off. When somethisng is released from the guys, it's new and with good crackers like Mncmotron in the group, it's always quality which is being released from BLACK MONKS!!

No.5 is TRILOGY. Scandinavias no.1. When cracks are released from this group, you are always guaranteed quality work from the good crackers and coders which TRILOGY has in it's staff. Except for being good crackers and coders, TRILOGY must by now have earned the reputation as one of the best all-round groups in the world!!!



No.6 is **WORLD of WONDERS**. Some people prefer to say "WORLD of LAMERS". This slogan has been earned due to the many problems with this crew, as well as internal as external. We must not forget that they used to be the no.1 group of the world. Now they are flying down the charts, but you'll never know with these guys, they have surprised before and who knows if they will do so again??

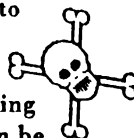
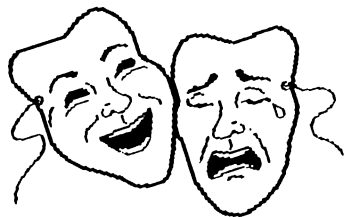
No.7 is **ECLIPSE**. They are having a very hard time competing against **ORACLE**. Sometimes they do succeed in beating "bigbrother". They are getting better, but can they touch **ORACLE??**

No.8 is **DEFJAM**. **DEFJAM** stands for quality. They never fuck up, their stuff always works and they usually do what the rest can't do. Since Sweden isn't the land of the many new originals, **DEFJAM** usually do all the hard stuff, the rest of the guys can't figure out. Still they once in a while succeed in getting something new out. **DEFJAM** is "fighting" **TRILOGY** for the crown of Scandinavia, they still haven't succeed in this quest!!

No.9 are **ACCUMULATORS** and **THE SOFTKILLER CREW**. These guys understand to get hot originals, but they have lousy crackers. This is why you often see an original with a boot-intro from this crew, where they "only" present the program. Still you have to say, **THE SOFTKILLER CREW** have magnificent coders and crackers, but since the originals come out in England, **ACCUMULATOR** has to deal with them, and not the Austrian guys!!!

No.10 is **THE BAND**. This group look like becoming the belgish new upcoming group. Their great problem is that they train **EVERYTHING**. Things that can be trained, things where you have to have a good amount of imagination for thinking of a trainer for the game and things that can't be trained, but still it is trained by **THE BAND!!!**

That was that. Until next month, have fun and give the no.1 spot a shoot. It gets boring if the same guys have to stay at the no.1 spot forever. It's like a record really, if you hear it too much, you get sick and tired of it!!!!



COPYPARTY REPORT:

-At the Trilogy and Vision cosparty

The TRILOGY & VISION FACTORY cosparty was thrown in Holland on the 1-2 of April in 1989...

After quite a few problems with who we (TRILOGY) really where going to throw the party with, the party became a reality when VISION FACTORY came to our help. We should have thrown it with QUIVER (now DEAD), then we should have thrown it with BTW (also DEAD). Since we found it as a bit of a problem throwing a party with dead groups, the VISION guys contacted us, helped us out and the party should go into the story books as THE TRILOGY AND VISION FACTORY COPY PARTY.

The bad news was, that the party was very poorly arranged by TRILOGY and VISION FACTORY's Dutch members. There where some space problems, which we tried to fix by putting up a tent. This helped somewhat, but we still had spaceproblems during the whole party.

The good news was, that people had a good time. All quality groups had shown up and there where oceans of new software available to copy. Groups like WORLD of WONDERS, The BAND, TRISTAR,

ALPHAFLIGHT, STRIPE, RANDOM ACCESS, JUNGLE COMMAND, SUBWAY and DREAM TEAM, ERMIDA FROM BSI, RED SECTOR, ORACLE, BLACK MONKS, BEASTIE BOYS, YES, PIRANHAS, MAGNIFICENT FORCE, etc,etc,etc had honoured us with their visit. We could keep on telling names, but if we just say, that all the major cracking groups where there, that must do.



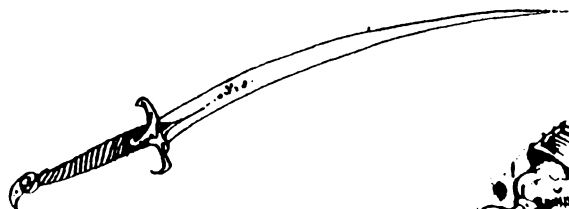
copyparty report continued:

No party without problems with the police. well, the same goes for this party. The police showed up and shut down the telephone lines, so thst we could not download. They also freaked out about us running a bar without permission. At least they did not comment on the copy stuff which was going on, but that did not keep all the people from emptying the place for discs, computers and monitors and they did is awfully fast. Just in case, we thought, but as said, the cops did not mind the flow of illegal software which was taking place at the copyparty.

This copyparty was the first copyparty ever, which had live modem trading during the party. Alot of cool titles where downloaded, before the cops thought that it was funny to shut down the telephone line. So the modem idea was a real success and we guess, that it is going to be a event which will return on other copyparties.

All in all, the party was a success, but it could have been so much better if it had been better planned. Next time!!!
OK?!!

TRILOGY 1989



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